Jason Lewis

EV 6.741
Concordia University
1455 de Maisonneuve Blvd. West
Montreal QC H3G 1M8
j@jasonlewis.org
www.obxlabs.net

SELECTED EXHIBITIONS AND INSTALLATIONS

2005
New Forms Festival, Vancouver, BC.
2nd International New Media Arts Exhibition, Bejing.
Upgrade!, Montreal, QC.

2004
Native Views, Artrain USA, Temp, AZ. (On tour until 2007)

2003
Literary Games, *poems that go*, Issue No. 14, Fall. [www.poemsthatgo.com]

2002
Eat, *HorizonZero,* Issue 5, December. [www.horizonzero.ca]

2001
CyberPowWow2k [www.cyberpowwow.net]

2000
ISEA 2000, Paris.
Print on Screen, Ars Electronica Center, Linz, Austria.
CyberArts 2000, O.K. Centrum for Contemporary Art, Linz, Austria.

1998
Digital Dirt, CTHEORY. [http://www.ctheory.com/]
Mill Valley Film Festival, Mill Valley, CA.
Text Scratching, Institute for Contemporary Art in London, England.

1995
SelfStorage - a Brian Eno/Laurie Anderson Production, London, England.

CURATORIAL WORK, RESIDENCES AND JURIES

2004
CyberPowow, (co-curator).

Tony Bevan, online virtual gallery, tonybevan.com.

2003
Canada Council for the Arts New Media Grants, Jury Member.
Rockefeller Foundation New Media Fellowships, Nominator.

2001
NewFangle (co-curator), GenArt SF, Herbst International Theater, San Francisco, CA.
CyberPowow, residency at Banff Centre for the Arts.

2000
CodeZebra, Residencies at Arts Alliance Laboratory no. 3, San Francisco, CA.
Nation, Residencies at Arts Alliance Laboratory, no. 2, San Francisco, CA.
Hubbub, Residencies at Arts Alliance Laboratory, no. 1, San Francisco, CA.

COMMISSIONS

2002
TextOrgan. Private commission.
Ohen:ton Karihwatehkwen : Greetings from the Technological World. Commissioned for the
              Eat Issue of *HorizonZero.*

2001
Nine. Commissioned for the CyberPowwow 2K exhibtion.

1996
Life is Bait. Commission from the Arts Council of England.

COLLECTIONS

Thomas Hoegh, London, England.

EXTERNAL GRANTS & AWARDS

Social Sciences and the Humanities Research Council Strategic Research Grant (2006 – 2009)
Canadian Heritage New Media Research Networks (2004, 2005 - 2006)
Fonds québécois de la recherche sur la société et la culture (2004 - 2007)
Hexagram Institute for Research/Creation in Media Arts and Technologies (2004, 2005)
Honorable Mention, *Prix Ars Electroncia* (2000)
New Media Grant, *Arts Council of England* (1996)
Honorable Mention in Interactive Media, *I.D. Magazine* Annual Design Review (1996)
Winner in Interactive Media, *I.D. Magazine* Annual Design Review (1996)
Scholarship, *Royal College of Art* (1994 – 1996)
Scholarship, *Interval Research Corporation* (1994 – 1996)
Young Investigator Fellowship, *Carnegie Consortium* (1992)

PAPERS, INVITED PRSENTATIONS AND PUBLICATIONS (partial)

2006
"Writing Material", Defiant Imagination Series Closing Lecture, Musée des beaux-**arts** de
      Montréal, Montreal, QC, Canada (March 2006).
"Building History: Aboriginal Territories in Cyberspace", with Skawennati Tricia Fragnito and Celia
      Pearce, 4th International Conference on Arts and Humanities, Waikiki, HI, (January, 2006).
"Cityspeaking", with Maroussia Levesque, 4th International Conference on Arts and Humanities,
      Waikiki, HI, (January, 2006).
"Cityspeak: From Private Writing to Public Display", First Monday (Winter 2006) (accepted for
      publication)

2005
"Inter-inactivity", with Bruno Nadeau. Digital Arts and Culture Conference, Copenhagen,
    (December 2005)
"Natives in Space: Aboriginal Territories in Cyberspace", New Forms Festival and Aboriginal New
    Media Symposium, Vancouver, B.C. (October 2005).
"NextText", Hexagram Mondays, The Society of Art and Technology, Montreal, Quebec (October
    2005).
"Private-to-Public Speech : The Citypseak Project", with Maroussia Levesque and Zehuan Liu,
    Urban Screens 05 Symposium, Amsterdam (September 2005).
"Aboriginal Territories in Cyberspace", with Skawennati Triciai Fragnito, *Cultural Survival
    Quarterly,* pp. 29 – 31, vol. 29.2, Cambridge, Mass. (July 2005).
"Between Reading and Looking", at Bodies in Play, Banff New Media Institute, Banff Centre for
        the Arts, Banff, AB (May 2005).
"SenseText: Gesture Based Control of Text Visualization", with Frank Tsonis, at the 6th
        International Workshop on Gesture in Human-Computer Interaction and Simulation,
        Universite de Bretagne Sud, France. (May 2005)
"Cityspeak p2P : private to Public", at the Mobile Digital Commons Network Symposium,
        Montreal, QC, Canada. (April 2005)

2004
"Embedding Ontologies", at Textologies: An Interdisciplinary Workshop on Multmedia
    Technologies, Ethics and Culture, McMasters University, Hamilton, ON (October 2004)
"Alien Letter Forms: An Ecosystem for Evolutionary Letterforms.", with David Bouchard, COSIGN
    2004: Conference on Computational Semiotics, Split, Croatia (September 2004)
"Terra Nullius, Terra Incognito", *BlackFlash*, 22.1, Saskatoon, SK, Canada (Spring 2004)
"A More Developed Life: Comments on the Materiality of Digital Media", 2nd Annual Conference
    on Typography and Visual Communication, Thessaloniki, Greece (June 2004)
"The Next Text", Typo 04, Berlin, German (May 2004)

2003
"Screaming in Bold", TypeCon03, Minneapolis, MN (July 2003)

2001
"New Mediators : The Social Life of Digital Art" (Panel), Pacific Film Archive/Berkeley Art
    Museum/GenArt SF, Berkeley, CA (September 23, 2001)

2000
"All Things Text", ISEA 2000, Paris, France (December 2000)
"Introducing Arts Alliance Laboratory" , ISEA 2000, Paris, France (December 2000)
"Innovative Models: Art and Technology Centers, Community Relationships, and Funding
    Directives" (Panel), .art Frontiers: Industries, Artists, Partnerships Conference, San Jose, CA
    (November 2000)
The ActiveText Project, Interactive Screen 0.0, Banff Centre for the Arts, Banff, Alberta, Canada
    (August 2000)
"Strange Alchemy", UCLA Department of Design Invited Lectures Series, UCLA (March 2000)

1999
"ActiveText: A Method for Creating Dynamic and Interctive Texts", User Interface Software and
    Technology Conference (UIST), Asheville, North Carolina, November 1999.

"Trying Something New: Art, Technology and Venture Capital at Arts Alliance Labortory",
    European Multimedia Labs 5, Bore Place, Kent, UK (October 1999)
"Plastic Text", Navigating Intelligence Summit, Banff Centre for the Arts, Banff, Alberta, Canada
    (September 1999)

"Dynamic Text, or Why Should We Worry About Text When We Still Have Video and Audio to Figure Out?", invited talk, Synch or Stream Streaming Media Symposium, Banff Centre for the Arts, Banff, AB, Canada, May 1999.

1997
"WordNozzle: Painting with Words", Special Interest Group Graphics (SIGGRAPH) Annual Conference, Los Angeles, August 1997.
"The Trouble with Text," New Media Workshop, Banff Centre for the Arts, Banff, Alberta, Canada, March 1997.

1993
"An Exploration of Engineering Learning", with Brereton, M.F., J.Greeno, L.J.Leifer, & C.Linde, Proceedings of the Fifth International Conference on Design Theory and Methodology, American Society of Mechanical Engineering Technical Conferences, Albuquerque, NM, Sept. 19 -23, 1993.
"Innovative Assessment of Innovative Curricula: Video Interaction Analysis of Synthesis Exercises," with Brereton, M.F., J.Greeno, L.J.Leifer, & C.Linde, American Society of Engineering Educators Annual Conference Proceedings, 1993.

1992
"Invisibilities at the Interface", with Adrian Chan, Technologies of Vision Conference, Stanford University, Stanford, CA, November 1992. (original title: "The Communicative Interface")
"Interaction, Intervention, & Collaboration: the Video CaseBook Project", Workshop on the Technology and Pedagogy for Collaborative Problem-Solving as a Context for Learning (pre-CSCW '92 conference workshop), Ontario Institute for Studies in Education, Toronto, ON, Canada, November 1992.
"Media-Literate and Media-Hip: Hypermedia and the New Media Literacy", Computer-Using Educators Annual Conference, Santa Clara Convention Center, Santa Clara, CA, October 1992.

EDUCATION

M.Phil. Design	Royal College of Art	1994 - 1997
Philosophy & Critical Theory	Freie Universität Berlin	1987 - 1988
B.S. Symbolic Systems	Stanford University	1986 - 1991
B.A. German Studies	Stanford University	1985 - 1990

PROFESSIONAL EXPERIENCE

9.02 – pres. **Assistant Professor of Computation Arts,** *Dept. of Design and Computation Arts, Faculty of Fine Arts, Concordia University*, Montreal, QC, Canada. Teach courses on programming, computational, digital and interactive media. Responsible for infusing entire curriculum with computational infrastructure. Collaborate with Computer Science department to grow a curricula where students learn both the technical and creative aspects of new media.

9.99 – 8.01 **Founder and Director of Research,** *Arts Alliance Laboratory*, San Francisco, CA. Lead technology-research laboratory which acted as the research arm for Arts Alliance, a London-based venture capital firm investing in internet start-ups in the entertainment and community-building sector. Responsible for setting agenda for original research into digital technology, coordinating the activities of the research staff and conducting own research efforts. Also responsible for promoting the laboratory to the technology, academic and business communities.

9.96 – 8.99 **Member of Research Staff,** *Interval Research Corporation*, Palo Alto, CA. Responsible for conceiving and leading projects developing innovative new media

technologies. Managed relationships between the lab and various high-profile artist collaborators. Produced and co-designed corporate web site. Acted as interface engineering consultant to other projects within the lab and co-led University Workshop, an annual interactive design competition sponsored by Interval.

6.95 - 9.95 **Interface Engineer,** *Fitch, Inc.,* San Francisco, CA. Conceptualized and implemented interface designs for the office application bundle of a major software maker. Responsible for understanding users' needs and translating them into usable design concepts, interactive prototypes and pre-production code.

5.94 - 9.94 **Assistant Producer and Research Coordinator** of *the Electric Carnival, Lollapalooza '94 North American Tour.* Made original proposal and assisted with conceptual and interactive design for an interactive arena that traveled with the Lollapalooza rock tour. The Electric Carnival drew approximately 60,000 people throughout the course of the tour and received numerous positive reviews in the press.

10.93 - 5.94 **Interface Engineer,** *Interval Research Corporation*, Palo Alto, CA. Explored and developed multi-media tools for information navigation. Focused on human-computer interaction, multimedia interface and design methodologies.

4.92 - 6.92 **Instructor**, *Undergraduate Special Course, Stanford University*, Stanford, CA. "Critical Theories for an Electric Society". Conceived, designed and lead a course investigating the nature of the human-computer interaction and the societal impact of telecommunications technology. Drew on readings in computer science, information theory, philosophy, psychology, sociology and linguistics.

10.91-10.93 **Research Fellow**, *Institute for Research on Learning*, Palo Alto, CA. Conducted investigations into alternative methods for improving the human-computer interaction. Projects included: designing and implementing a series of computer-based math tutors; leading a project to investigate the current state and future consequences (technological and social) of hypermedia technologies; and working with IRL's interdisciplinary research staff on integrating formal methods of computer interface engineering and design with modern philosophies of the mind and human action.

6.90 - 9.91 **Engineering Intern**, *US West Advanced Technologies*, Boulder, CO. Designed and implemented a C-based touch-screen interface for a hyper-phone prototype. Developed and began long-term study comparing the effectiveness and desirableness of different communications media (voice mail, electronic mail, videophone, multimedia). Acted as consultant-on-loan to a small non-profit organization interested in understanding and improving their communicational infrastructure.

ORGANIZATIONS

Hexagram, Montreal, QC, Interactive Peformance and Sound research axis
SMARTLab, London, Associate Researcher
RADICAL, London, Associate Researcher
San Francisco Media Arts Organization, Founding Member